CASE STUDY ON A BUILDING CONSTRUCTION PROJECT CARRIED OUT USING A “COOPERATIVE VENTURES” APPROACH

S. FURUSAKA  
Dept. of Architecture and Architectural Systems, Kyoto University, Kyoto, Japan

T. Taira  
ADMX Co. Ltd., Tokyo, Japan

M. Matsumoto  
Marketing Dept., Hankyu Corporation, Osaka, Japan

This paper reports on the use of a "Cooperative Ventures" approach to execute a construction project. As demonstrated in this case study, the proposed method is potentially a practical means for project implementation. The effectiveness of this method is examined through a case study in which the project planning and design phases are compared. Keywords: cooperative venture, decision making, simultaneous engineering, Fuzzy Interpretive Structural Modeling, FISM, Analytic Hierarchy Process, AHP, organization design

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1 INTRODUCTION

Recently, building construction projects in Japan have become more complex in various aspects. The main reasons are increase of the amount of information, progress of the information technology, diversification of the construction technologies and specialization of works. Furthermore, project participants’ behavior has clearly changed in that the owners and the facility users have come to participate more positively in the entire process.[1][2] They have come to discuss the projects at each stage of programming, design and construction. The engineers involved at the design stage or at the construction stage also are contributing to propose different technologies and their know-how more positively.

On the other hand, the Japanese construction industry has experienced failure in the promotion of certain types of projects, particularly in the construction of publicly funded projects such as city halls, parks and citizen’s centers. Various problems have lead these projects failure. For example, problems such as regional residents opposition, lack of technical and economical feasibility studies and budget excesses have occurred at the stages where the project moves from programming to construction.

These unsuccessful experiences in public projects suggest that there exists the necessity of adopting requirements of users’ as well as technical opinions of expert engineers positively during the project programming stage.

To incorporate these inputs into the project, a new method of project management is needed. The method must take into consideration these aforementioned needs, existing information and technologies about the project, and must use technologies, know-how, and the requirements of all the people related to the project.

The purposes of this paper are: (1) to propose and discuss an implementation method for cooperative ventures in construction projects (hereinafter, to be called, "Cooperative Ventures"), and (2) to examine the effectiveness of this method through a case study of its implementation in a specific “experimental” project. To achieve these purposes, the following steps were taken:
1) Definition of concepts and mechanisms of the "Cooperative Ventures" method;
2) Application of "Cooperative Ventures " to the project;
3) Application of decision support methods to implement the "Cooperative Ventures "
4) Assessment of the effectiveness of the method and identification of any "problems"
2 CONCEPT OF “COOPERATIVE VENTURES”

2.1 Definition of a "Cooperative Ventures" project

In this paper, "Cooperative Ventures" is defined as mentioned below. Either in public projects or private projects, all parties who are interested in the projects should be able to participate form any stage of the projects. The parties consist of owners, local governments, users, regional residents, specialty consultants, civil engineers, architects, general contractors and specialty contractors. The projects consists of many stages such as programming, design and construction. (Refer to Figure 1)

2.2 Mechanism of "Cooperative Ventures"

It is generally understood that each stage of the projects is executed sequentially in the traditional type of construction projects. An investigation stage, a programming stage, a design stage, a construction stage and a maintenance stage are executed in sequential order (See Figure 2 - the upper row reflects the traditional consultative process).

Various problems are known to occur in the traditional type of construction project. For example, there is often not sufficient transmission of information between designers and contractors, or indeed, among designers and structural engineers. In addition, much effort is often needed to resolve problems emanating from this lack of information transfer among professionals working in “collaboration” on a project. Another problem identified is the difficulty in determining the “constructability” of particular design details at the design stage. This problem often results in uneffective implementation of technological solutions developed by the contractors. Another identified problem is the extension of the overall project duration because many construction activities are carried out in a sequential order. Concurrent activities are not often planned because of their complexity or because of the lack of information required to properly implement these strategies. In response to these identified problems, the proposed "Cooperative Ventures" project insures that expert engineers who are necessary for the successful completion of the project participate from the initial stages. This is depicted schematically in the lower rows in Figure 2. Not only the engineers but also other interested parties including the owner and the residents participate in the project from the beginning. It is possible to have a broad viewpoint from an initial stage of the project.

2.3 Execution procedure of "Cooperative Ventures"

As mentioned above, many parties participate in the implementation of a "Cooperative Ventures" Figure 2. Comparison of participation of engineers.
Therefore, it would be useful to define the procedure of the implementation. The procedure applied in the experimental project are as follows.
Procedure 1: The purpose of the project is identified.
Procedure 2: The participants’ list and the method for decision making are selected.
Procedure 3: Existing problems are investigated and their solutions are extracted through group discussions.
Procedure 4: The direction of project programming is approved.
Procedure 5: New solutions are collected from participants in the consultation process.
Procedure 6: Interested parties confer on the collected ideas, and formulate basic project concepts.
Procedure 7: The team formulating the schematic design is organized according to each basic project concept. Suitable members are selected for each basic project concept; normally the team includes the designer, the contractor, the user, etc. It is critical to select the correct individual with the proper credentials as the team leader.
Procedure 8: The schematic designs are presented to the users and regional residents and the designs are evaluated from numerous viewpoints. (This is termed the fixation of the schematic design adopting.)
Procedure 9: The Schematic design are finalized and the execution design is started (henceforth omission).

2.4 Features of "Cooperative Ventures"

"Cooperative Ventures" possesses the following two features:
1) "Cooperative Ventures" is composed of interested individuals all possessing knowledge about different technology and having different know-how. The parties that participate in the consultation process can include: the owners, local governments, users, regional residents, specialty consultants, civil engineers, architects, general contractors and specialty contractors.
2) In the building construction process, all interested parties participate at a required stage or activity for the project; each contributor's abilities are drawn out to their maximum; consensus is developed by comparing individual objectives to the project purpose, and consensus is achieved by adjusting individual interests to reach agreement in principal on the overall project objectives. This process requires that comparative studies of alternative approaches are performed, and thereby the best alternative is selected.

3 IMPLEMENTATION OF COOPERATIVE VENTURES"

3.1 Outline of project

Kyoto City is one of the oldest towns in Japan. The central part of the city has prospered for centuries. However, the new towns in the surrounding area are now part of the city, and the commercial facilities have continued to increase in the centre of Kyoto. This tends to decrease the population in the central area. This demographic shift has created problems for many sectors of the population including the school system, more specifically the unification and reorganization of elementary school in Kyoto City. A case study is presented for a school in the central area.

The area of the site for the case study project is 6,468 m². The site consists of an elementary school which is adjoined to a kindergarten and children's park. The elementary school was scheduled for demolition and this posed the question, "what is the reuse of this site?" The "Cooperative Ventures" approach was experimentally used to solve this problem. The case study focuses on the period from the stage of the basic project concept planning stage to the stage where the schematic design for the project is completed.

3.2 Execution procedure of experimental project

The experimental project was executed according to the procedures illustrated in Figure 3. The detail of each procedure is as mentioned in 2.3.

4 MAIN IDEAS ADOPTED IN "COOPERATIVE VENTURES"

In this "Cooperative Ventures" project, several decision making methods were found to be effective. In this paper, two methods are explained, which are "Identification of purposes" and AHP[3].

4.1 Identification of purposes

In this "Cooperative Ventures" project, the most significant objective was assumed to be "Reasonable promotion of the project." The authors developed five ways to achieve this objective. They are: (1) specifying the decision making process, (2) increasing the degree of satisfaction of participants, (3) shortening the project duration, (4) providing security for correspondence, (5) improving the concept.
Cooperative Ventures Type

<table>
<thead>
<tr>
<th>Participation of users and residents</th>
<th>Participation of engineers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Duration of surveying field situation (2 weeks)</td>
<td>Identifying the purpose of the project</td>
</tr>
<tr>
<td>Survey on opinions of users and residents</td>
<td>Selecting participation list &amp; decision making technique</td>
</tr>
<tr>
<td>Duration of programming and planning of the project (2 weeks)</td>
<td>Survey on opinions of public sectors and engineers</td>
</tr>
<tr>
<td>Investigation on needs of users and residents</td>
<td>Method: FISM (Fuzzy interpretive Structural Modeling)</td>
</tr>
<tr>
<td>Duration of making idea files (3 weeks)</td>
<td>Problems existed near the project district were investigated and their solutions were extracted through group discussions among public sectors engineers.</td>
</tr>
<tr>
<td>Making idea files</td>
<td>Approval of the direction of programming and planning</td>
</tr>
<tr>
<td>24 idea files made by public sectors and engineers were condensed by analogy analysis, and basic project concepts of alternatives were considered.</td>
<td></td>
</tr>
<tr>
<td>Approval of concepts of alternatives</td>
<td>Three concepts of schematic design alternatives were determined.</td>
</tr>
<tr>
<td>Duration of considering concepts of alternatives (5 days)</td>
<td>Three teams for each concept were organized, and schematic design alternatives were began to be made.</td>
</tr>
<tr>
<td>Duration of making schematic design alternatives (1 month)</td>
<td>Method: AHP (Analytic Hierarchy Process)</td>
</tr>
<tr>
<td>Evaluation by users and residents</td>
<td>Schematic design alternatives were evaluated by public sectors and engineers.</td>
</tr>
<tr>
<td>Duration of selecting one schematic design out of alternatives (2 weeks)</td>
<td>Evaluations by users and residents and evaluation by public sectors and engineers were synthesized. Furthermore, technical feasibility study were executed.</td>
</tr>
<tr>
<td>Duration of making the schematic design (1 month)</td>
<td></td>
</tr>
<tr>
<td>Finishing the schematic design</td>
<td></td>
</tr>
</tbody>
</table>

Figure 3. Job flow of the experimental project
There are teams identified to achieve these aforementioned goals. They had to:
1. understand the problem and the solution,
2. start decision making only when mutual agreement was obtained,
3. establish rules for decision making and
4. share understanding among all members in the development of specifications for the decision making process.

In addition, the teams deliberated about
1. specifying the decision making methods,
2. presentation of the content which had to decide
3. clarification of the criterion in the achievement of
4. developing the rules for decision making.

The methods such as AHP and ISM[4] are more suited to identify the specification of the decision making methods. Thus, the layered structure shown in Figure 4 was developed to show the linkages between purposes and the means to achieve the project objectives.

4.2 AHP

4.2.1 About AHP

The decision-making problem here is to organize relationship among "Purpose", "Evaluation item" and "Alternative idea". The alternative ideas are compared respectively from the viewpoint of each evaluation item and the evaluation items are compared respectively from the viewpoint of the purposes. As a result, the alternative ideas from the viewpoint of the purpose can be evaluated by using the results of the previous comparisons. It is effective to the fixed quantity of a subjective judgment of complex, vague man. The result of AHP is shown in Figure 5 and Table 1.

Table 1. Result of AHP

<table>
<thead>
<tr>
<th>Evaluation items</th>
<th>Equality</th>
<th>Service</th>
<th>Region</th>
<th>Economy</th>
<th>Feasibility</th>
<th>Appeal</th>
<th>Spectacle</th>
<th>Synthesis</th>
</tr>
</thead>
<tbody>
<tr>
<td>Project</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Defining decision making</td>
<td>Understanding the situation</td>
<td>Design α</td>
<td>Design β</td>
<td>Design γ</td>
<td>Required</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Committee</td>
<td>AHP</td>
<td>FISM</td>
<td></td>
<td>ISM</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>FISM</td>
<td>ISM</td>
<td>KJ Method</td>
<td></td>
<td></td>
<td></td>
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<td></td>
</tr>
</tbody>
</table>

Figure 5. Hierarchy structure for AHP

Figure 4. Objectives of the Cooperative Ventures building construction project
1) Selection of the schematic designs ($\alpha, \beta$ and $\gamma$)
2) Understanding of the selection process of the suitable schematic design

4.2.3 Results
1) The evaluation items were specified, and it was possible to evaluate the schematic designs quantitatively. Therefore, the schematic design selection process became clear and objective.
2) The decision making and the mutual agreement formation by the group was facilitated.

5 CONCLUSION

In this paper, a "Cooperative Ventures" approach was proposed and a case study was conducted to ascertain the effectiveness of this method.

The evident advantages using this approach are as follows.
1) Special knowledge obtained form various participants can be used at any stages.
2) Decision making methods are effective for having concensus among the participants. Especifically, AHP and organization design are very effective.
3) The typical subjective decision making becomes more objective with the use of these methods.

The followings are the items that are though to refine a "Cooperative Ventures" methods.
1) Considerable time is required for discussion, analysis and evaluation - alternate means should be investigated to minimize this time requirement when implementing the current method.
2) When implementing a "Cooperative Ventures" project, the success of the implementation is highly dependent on the ability of the project manager to adequately promote the method to those involved in the work.

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REFERENCES